

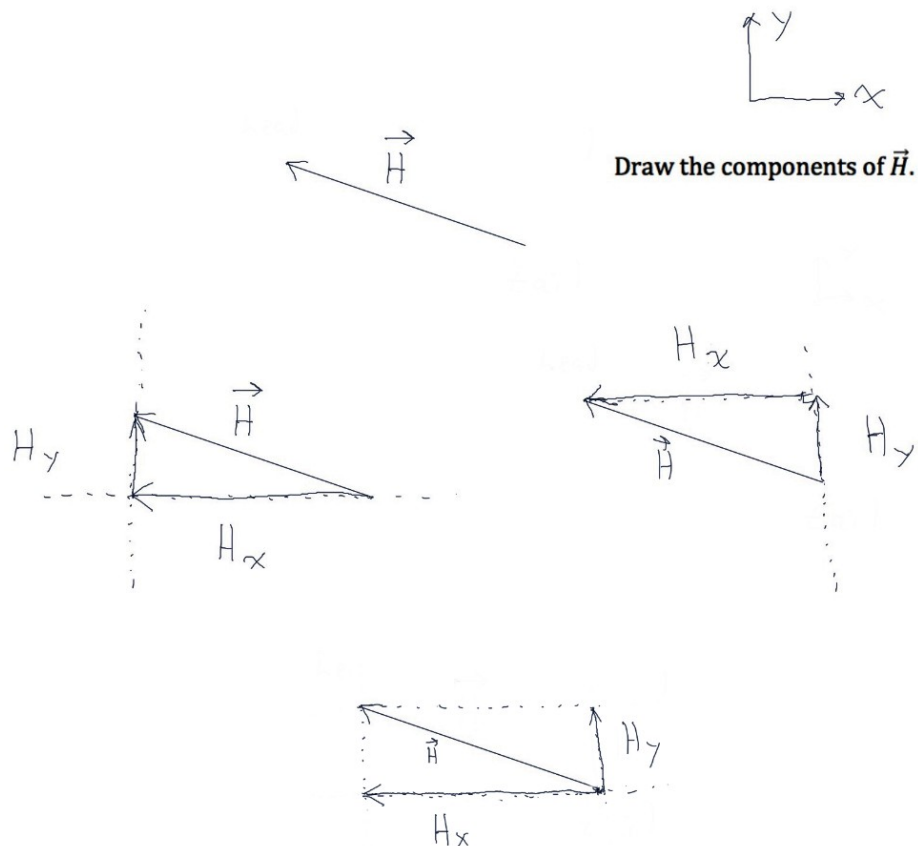
## “VECTOR COMPONENTS” SOLUTIONS

Step-by-step discussions for each of these solutions are available in the “Vector components” videos.

You can find links to these resources at my website:  
[www.freelance-teacher.com](http://www.freelance-teacher.com)

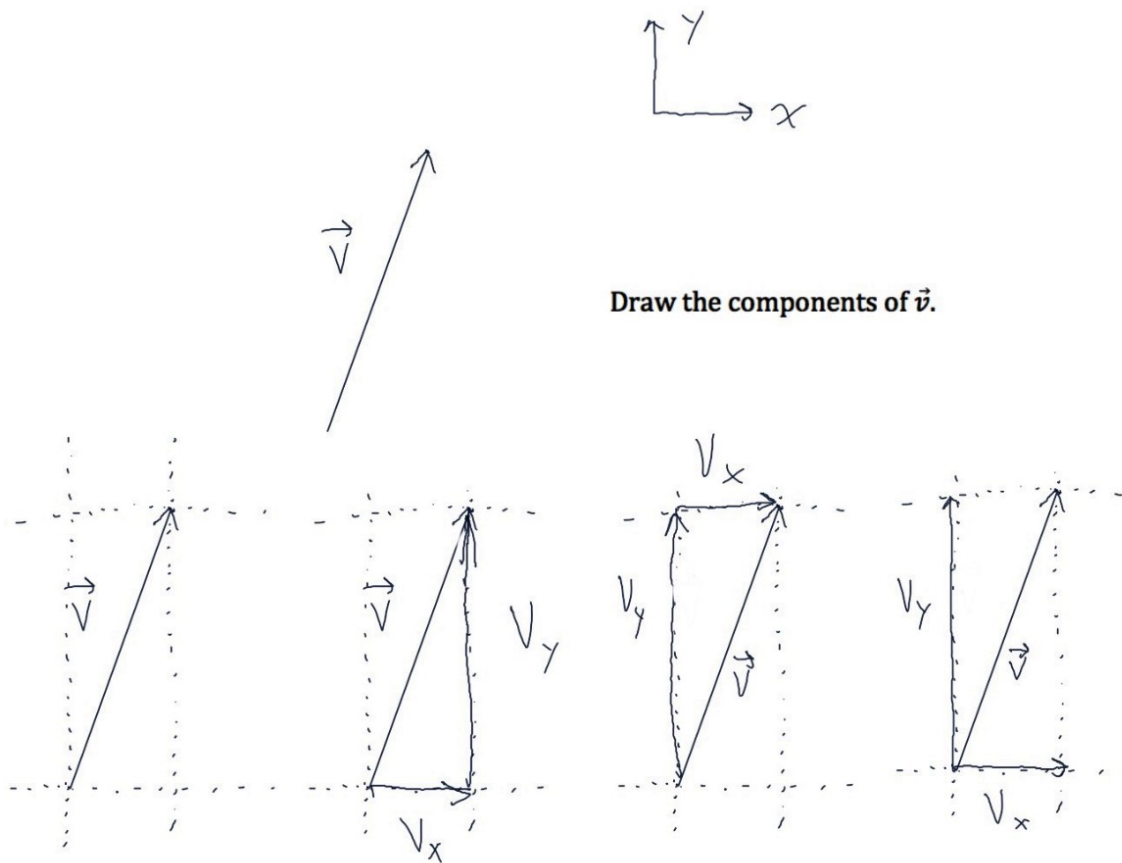
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### Video (1)



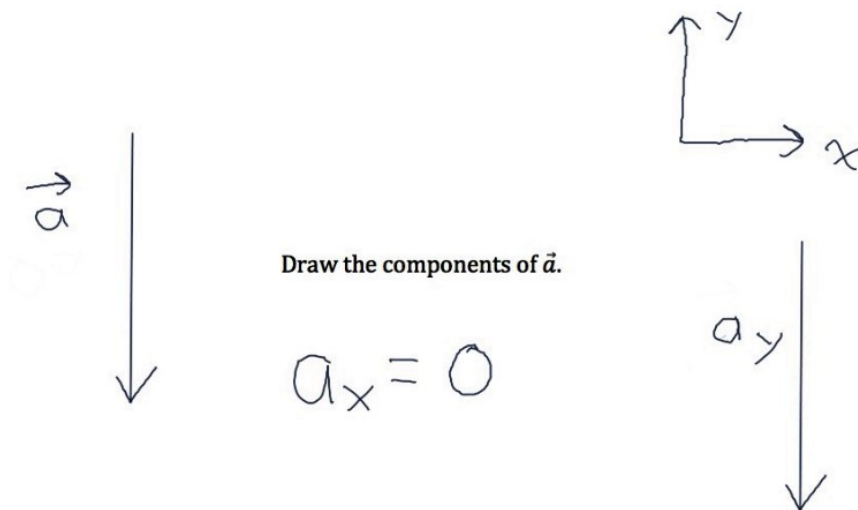
## VECTOR COMPONENTS

solutions for Video (1)



Draw the components of  $\vec{v}$ .

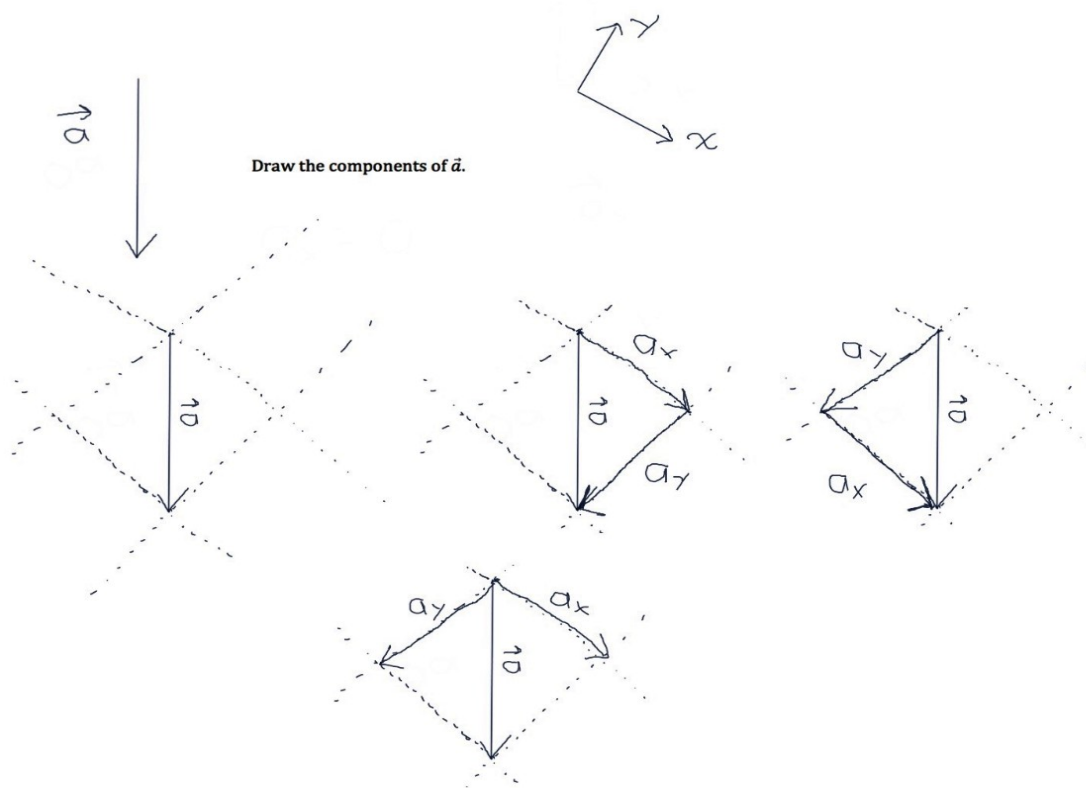
Three different methods are shown for drawing the components of  $\vec{v}$ , all of which are correct. You should be able to use all three methods.



Draw the components of  $\vec{a}$ .

## VECTOR COMPONENTS

solutions for Video (1)

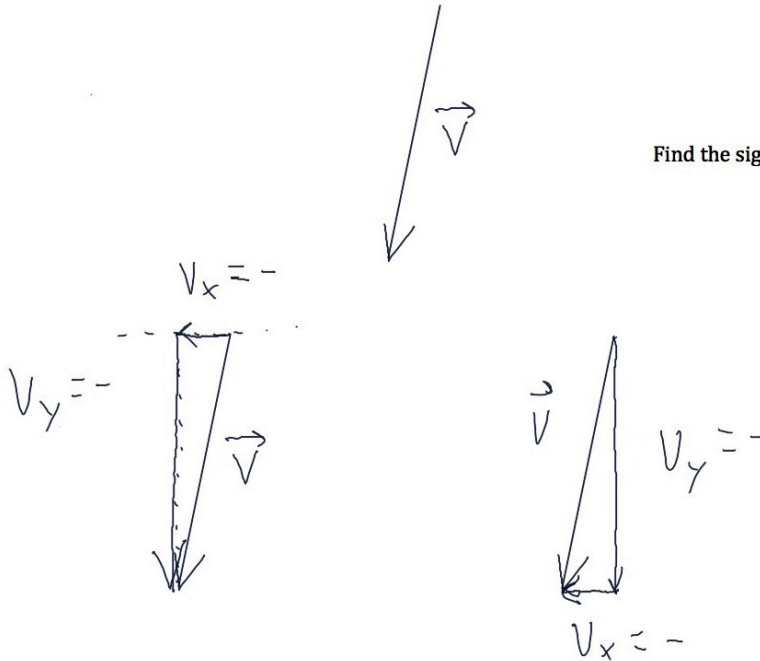


## VECTOR COMPONENTS

solutions for Video (1)



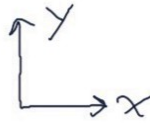
Find the signs of the components of  $\vec{v}$ .



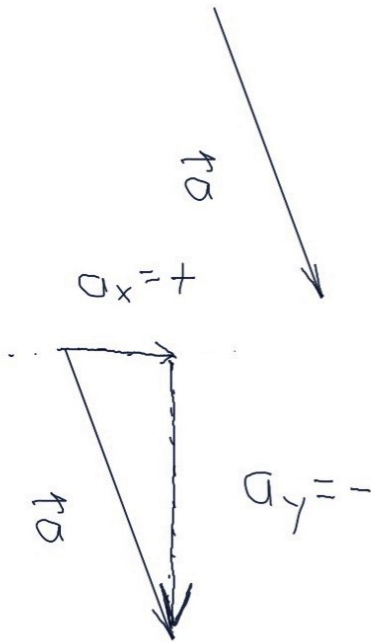
Two methods are shown. We conclude that both components are negative.

## VECTOR COMPONENTS

solutions for Video (1)



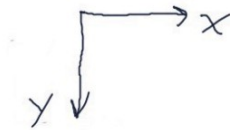
Find the signs of the components of  $\vec{a}$ .



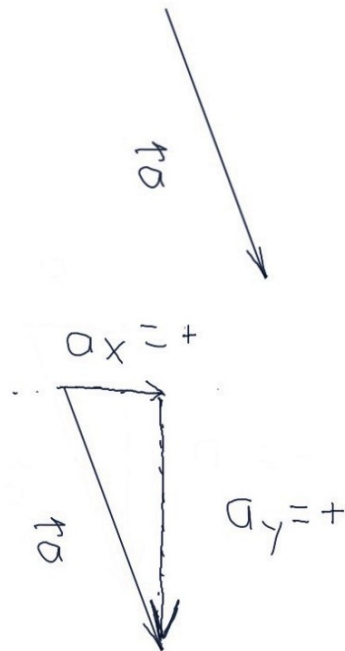
One possible method is shown. We conclude that  $a_x$  is positive and  $a_y$  is negative.

## VECTOR COMPONENTS

solutions for Video (1)



Find the signs of the components of  $\vec{a}$ .



We conclude that  $a_x$  and  $a_y$  are both positive.



Find the signs of the components of  $\vec{F}$ .



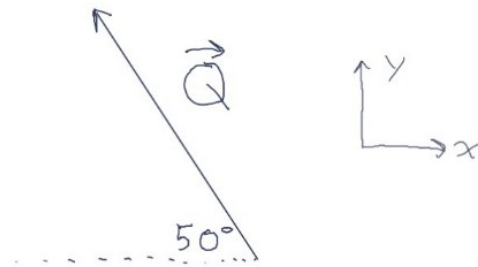
$$F_x = +$$

$$F_y = 0$$

We conclude that  $F_x$  is positive and  $F_y$  is zero.

# VECTOR COMPONENTS

solutions for Video (1)



Vector  $\vec{Q}$  has a magnitude of 17 units.  
Determine each of the following, if possible.

$\vec{Q} = 17 \text{ units, at an angle of } 50^\circ \text{ as shown}$ $\text{dir } \vec{Q} = 50^\circ \text{ as shown}$ $\vec{Q} \text{ arrow: } \vec{Q}$ $Q = 17 \text{ units}$	
$Q_x = -10.9 \text{ units}$ $\text{dir } Q_x = \text{left}$ $Q_x \text{ arrow: } \leftarrow Q_x$ $ Q_x  = 10.9 \text{ units}$	$Q_y = +13 \text{ units}$ $\text{dir } Q_y = \text{up}$ $Q_y \text{ arrow: } \uparrow Q_y$ $ Q_y  = 13 \text{ units}$

SOH CAH TOA

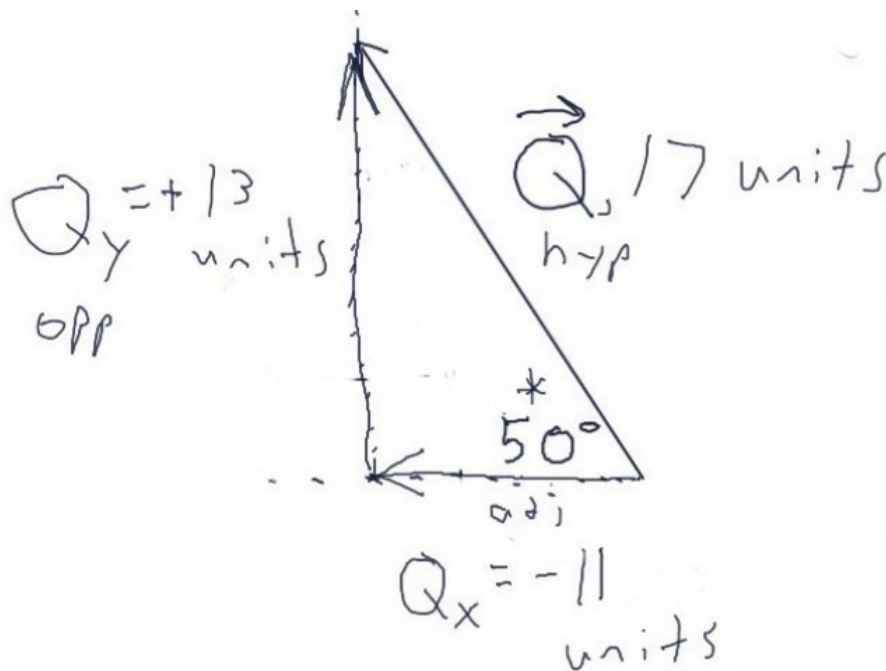
$\sin 50^\circ = \frac{\text{opp}}{\text{hyp}}, \cos 50^\circ = \frac{\text{adj}}{\text{hyp}}$   
 $\sin 50^\circ = \frac{|Q_y|}{17}, \cos 50^\circ = \frac{|Q_x|}{17}$

$17 \cdot \sin 50^\circ = \frac{|Q_y|}{17} \cdot 17$   
 $17 \cdot \sin 50^\circ = |Q_y|$   
 $13 = |Q_y|$

$17 \cdot \cos 50^\circ = \frac{|Q_x|}{17} \cdot 17$   
 $17 \cdot \cos 50^\circ = |Q_x|$   
 $10.9 = |Q_x|$

$Q_y = +13 \text{ units} \quad Q_x = -10.9 \text{ units}$

See next page for a discussion of how to check that our answers make sense.



We can check if our answers make sense.

The longest side of a right triangle is the hypotenuse. This is consistent with our results: the magnitudes of the components (11 units and 13 units, the legs of the right triangle) came out to be less than the magnitude of the overall vector (17 units, the hypotenuse of the right triangle).

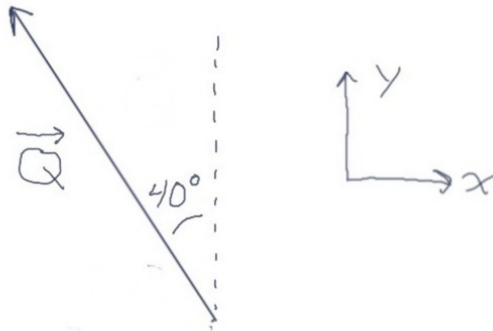
When comparing two sides of a triangle, the longer side is opposite the bigger angle. This is again consistent with our results: The acute angle at the bottom of the right triangle ( $50^\circ$ ) is larger than the acute angle at the top of the right triangle. (Since the two acute angles must add up to  $90^\circ$ , and since the acute angle at the bottom of the is greater than  $45^\circ$ , we know that the acute angle at the top of the right triangle must be less than  $45^\circ$ .) So the bigger angle ( $50^\circ$ ) is opposite the longer side (13 units), and the smaller angle (at the top of the triangle) is opposite the shorter side (11 units).

Therefore our answers do make sense.




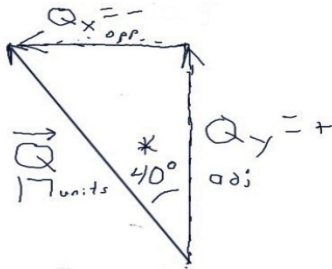
# VECTOR COMPONENTS

solutions for Video (1)



Vector  $\vec{Q}$  has a magnitude of 17 units.  
Determine each of the following, if possible.

$\vec{Q} = 17 \text{ units}$ , at $40^\circ$ angle as shown $\text{dir } \vec{Q} = 40^\circ$ angle as shown $\vec{Q}$ arrow:  $Q = 17 \text{ units}$	
$Q_x = -10.9 \text{ units}$ $\text{dir } Q_x = \text{left}$ $Q_x$ arrow: $\leftarrow Q_x$ $ Q_x  = 10.9 \text{ unit}$	$Q_y = +13 \text{ units}$ $\text{dir } Q_y = \text{up}$ $Q_y$ arrow: $\uparrow \vec{Q}_y$ $ Q_y  = 13 \text{ units}$



SOH CAH TOA  
 $\sin 40^\circ = \frac{\text{opp}}{\text{hyp}}$ ,  $\cos 40^\circ = \frac{\text{adj}}{\text{hyp}}$   
 $\sin 40^\circ = \frac{|Q_x|}{17}$ ,  $\cos 40^\circ = \frac{|Q_y|}{17}$

$$17 \cdot \sin 40^\circ = \frac{|Q_x|}{17} \cdot 17, 17 \cdot \cos 40^\circ = \frac{|Q_y|}{17} \cdot 17$$

$$17 \cdot \sin 40^\circ = |Q_x|, 17 \cdot \cos 40^\circ = |Q_y|$$

$$10.9 = |Q_x|, 13 = |Q_y|$$

$$Q_x = -10.9 \text{ units}, Q_y = +13 \text{ units}$$

Please also see the note on the next page.

You should notice that vector  $\vec{Q}$  in this problem is actually identical to vector  $\vec{Q}$  from the previous problem, since an angle of  $40^\circ$  from the vertical is identical to an angle of  $50^\circ$  from the horizontal. The purpose of this problem is to give us practice calculating vector components using different angles, so that we can see that we can get the same answer using either the  $50^\circ$  angle with the horizontal or the  $40^\circ$  angle with the vertical.

So don't just copy the answer from the previous problem. Instead, go through the algebraic steps of *deriving* the components using the  $40^\circ$  angle with the vertical, as shown on the previous page, then check that you got the same answers as when you used the  $50^\circ$  angle with the horizontal. This will give you valuable practice and insight into the process of finding components.

True or false:

"You should use cosine to find x-components, and use sine to find y-components."

Answer:

False.

Reworded to be true:

"You should use cosine to find the component that is *adjacent* to the angle you are focusing on, and use sine to find the component that is *opposite* to the angle you are focusing on."

# VECTOR COMPONENTS

solutions for Video (1)



Determine each of the following, if possible.

$\vec{v}$  = magnitude  $v$ , at an angle  $\theta$  as shown

dir  $\vec{v}$  = at angle of  $\theta$ , as shown

$\vec{v}$  arrow:

$v$

$$v_x = +v \cos \theta$$

dir  $v_x$  = right

$v_x$  arrow:

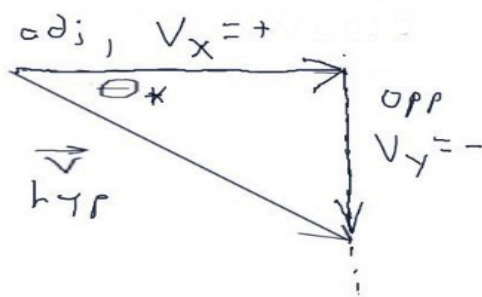
$$|v_x| = v \cos \theta$$

$$v_y = -v \sin \theta$$

dir  $v_y$  = down

$v_y$  arrow:

$$|v_y| = v \sin \theta$$



SOH CAH TOA

$$\sin \theta = \frac{\text{opp}}{\text{hyp}}$$

$$\sin \theta = \frac{|v_y|}{v}$$

$$v \sin \theta = \frac{|v_y|}{\cancel{v}} \cdot \cancel{v}$$

$$v \sin \theta = |v_y|$$

$$\boxed{v_y = -v \sin \theta}$$

$$\cos \theta = \frac{\text{adj}}{\text{hyp}}$$

$$\cos \theta = \frac{|v_x|}{v}$$

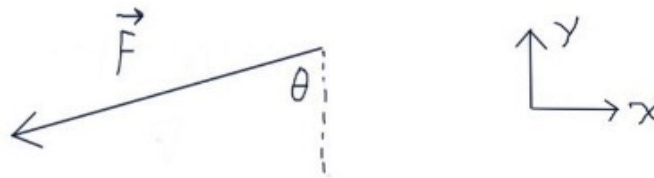
$$v \cos \theta = \frac{|v_x|}{\cancel{v}} \cdot \cancel{v}$$

$$v \cos \theta = |v_x|$$

$$\boxed{v_x = +v \cos \theta}$$

# VECTOR COMPONENTS

solutions for Video (1)

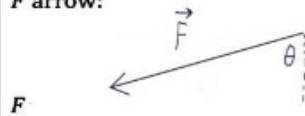


Determine each of the following, if possible.

$\vec{F}$  = magnitude  $F$  at an angle  $\theta$  as shown

dir  $\vec{F}$  = at angle of  $\theta$  as shown

$\vec{F}$  arrow:



$$F_x = -F \sin \theta$$

dir  $F_x$  = left

$F_x$  arrow:  $\leftarrow F_x$

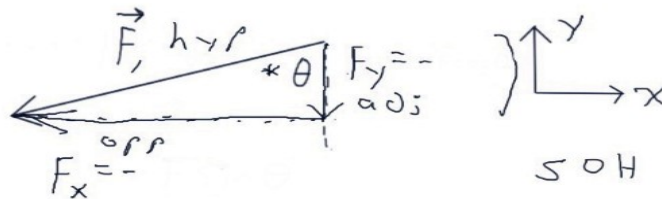
$$|F_x| = F \sin \theta$$

$$F_y = -F \cos \theta$$

dir  $F_y$  = down

$F_y$  arrow:  $\downarrow F_y$

$$|F_y| = F \cos \theta$$



SOH CAH TOA

$$\sin \theta = \frac{\text{opp}}{\text{hyp}}$$

$$\sin \theta = \frac{|F_x|}{F}$$

$$F \sin \theta = \frac{|F_x|}{F} \cdot F$$

$$F \sin \theta = |F_x|$$

$$F_x = -F \sin \theta$$

$$\cos \theta = \frac{\text{adj}}{\text{hyp}}$$

$$\cos \theta = \frac{|F_y|}{F}$$

$$F \cos \theta = \frac{|F_y|}{F} \cdot F$$

$$F \cos \theta = |F_y|$$

$$F_y = -F \cos \theta$$

True or false:

“You should use cosine to find  $x$ -components, and use sine to find  $y$ -components.”

Answer:

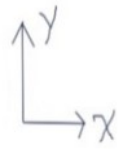
False.

Reworded to be true:

“You should use cosine to find the component that is *adjacent* to the angle you are focusing on, and use sine to find the component that is *opposite* to the angle you are focusing on.”

# VECTOR COMPONENTS

solutions for Video (1)



Vector  $\vec{v}$  points left with magnitude 8 m/s.  
Determine each of the following, if possible.

$$\vec{v} = 8 \text{ m/s, left}$$

$$\text{dir } \vec{v} = \text{left}$$

$$\vec{v} \text{ arrow: } \leftarrow \vec{v}$$

$$v = 8 \text{ m/s}$$

$$v_x = -8 \text{ m/s}$$

$$\text{dir } v_x = \text{left}$$

$$v_x \text{ arrow: } \leftarrow v_x$$

$$|v_x| = 8 \text{ m/s}$$

$$v_y = 0$$

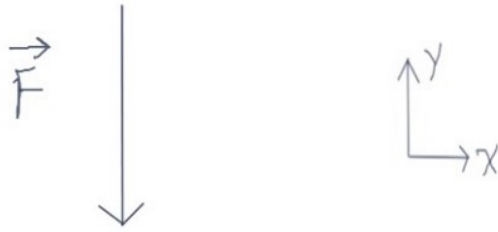
$$\text{dir } v_y = \text{none}$$

$$v_y \text{ arrow: none}$$


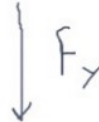
$$|v_y| = 0$$

# VECTOR COMPONENTS

solutions for Video (1)





Determine each of the following, if possible.

$\vec{F}$ = magnitude $F$ , down dir $\vec{F}$ = down $\vec{F}$ arrow:  $F$	
$F_x$ = $\emptyset$ dir $F_x$ = none $F_x$ arrow: none $ F_x $ = $\emptyset$	$F_y$ = $-F$ dir $F_y$ = down $F_y$ arrow:  $ F_y $ = $F$



Determine each of the following, if possible.

$\vec{F} =$ magnitude $F$ , direction down $\text{dir } \vec{F} =$ down $\vec{F}$ arrow:  $F$	
$F_x = 0$ $\text{dir } F_x = \text{none}$ $F_x$ arrow: none $ F_x  = 0$	$F_y = +F$ $\text{dir } F_y = \text{down}$ $F_y$ arrow:  $ F_y  = F$

Notice that although the vector in this problem is identical to the vector in the previous problem, the  $y$ -component is *different* than in the previous problem, because the  $y$ -axis is different. This demonstrates that components are a way of measuring a vector *relative to specific axes*. If you change the axes, you change the components.



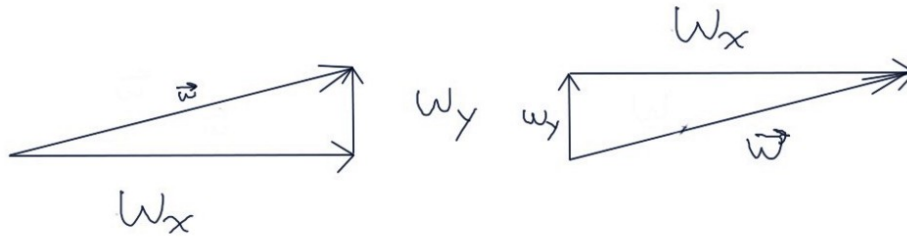
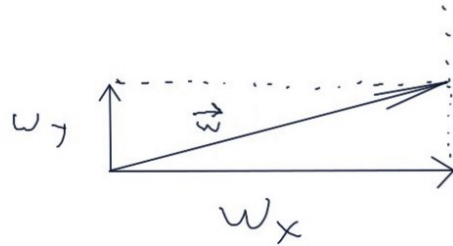
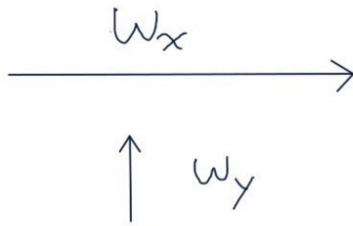
Problem:



Vector  $\vec{a}$  has a magnitude of 0.

Determine each of the following, if possible.

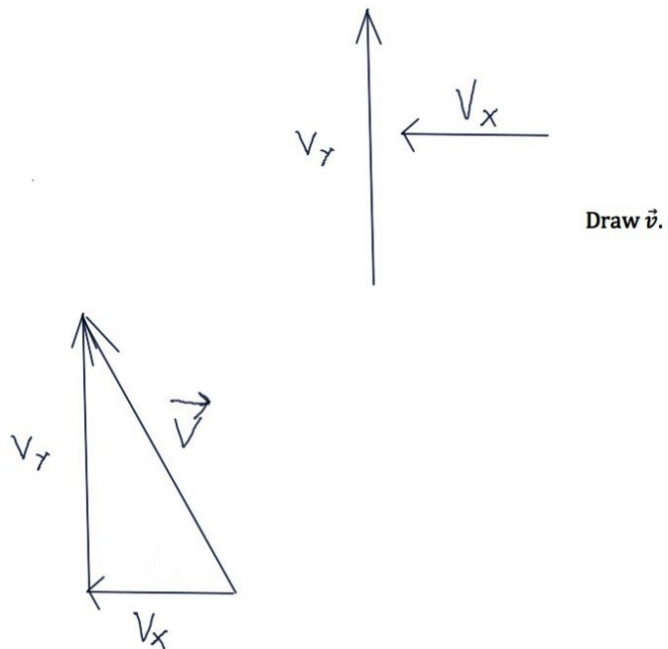
$\vec{a}$ = magnitude 0, no direction $\text{dir } \vec{a}$ = none $\vec{a}$ arrow: none $a$ = 0	
$a_x$ = 0 $\text{dir } a_x$ = none $a_x$ arrow: none $ a_x $ = 0	$a_y$ = 0 $\text{dir } a_y$ = none $a_y$ arrow: none $ a_y $ = 0

**Video (2)**Draw  $\vec{w}$ .

Three correct methods are shown for drawing  $\vec{w}$ . On most problems it will be most convenient to use the “right-triangle” method, rather than the “rectangle method”.

## VECTOR COMPONENTS

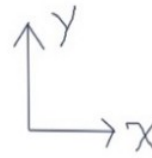
solutions for Video (2)



As illustrated in the solution for the previous problem, there are two other correct methods you could use for drawing  $\vec{v}$ .

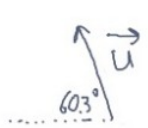


# VECTOR COMPONENTS

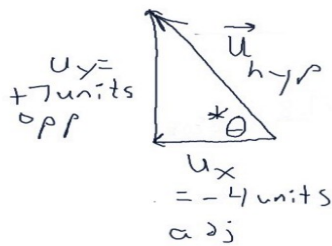
solutions for Video (2)



$u_x = -4$  units and  $u_y = 7$  units.

Determine each of the following, if possible.

$\vec{u} = 8.1$ units, at angle $60.3^\circ$ as shown $\text{dir } \vec{u} = \text{at an angle } 60.3^\circ \text{ as shown}$ $\vec{u}$ arrow:  $u = 8.1$ units	
$u_x = -4$ units $\text{dir } u_x = \text{left}$ $u_x$ arrow:  $ u_x  = 4$ units	$u_y = +7$ units $\text{dir } u_y = \text{up}$ $u_y$ arrow:  $ u_y  = 7$ units



$$|u_x|^2 + |u_y|^2 = u^2$$

$$\sqrt{|u_x|^2 + |u_y|^2} = \sqrt{u^2}$$

$$\sqrt{|u_x|^2 + |u_y|^2} = u$$

$$u = \sqrt{4^2 + 7^2}$$

$$u = 8.1 \text{ units}$$

SOH CAH TOA

$$\tan \theta = \frac{\text{opp}}{\text{adj}}$$

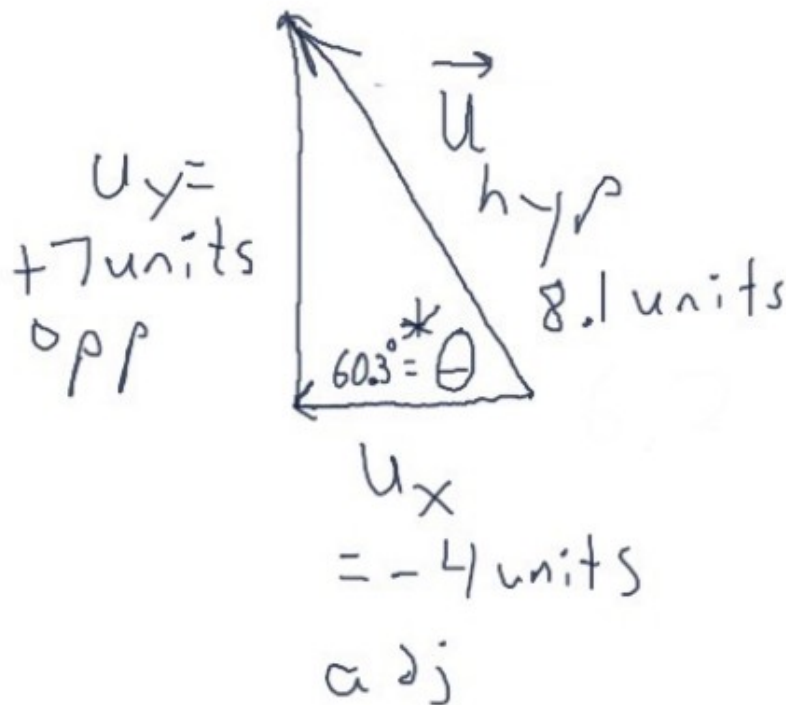
$$\tan \theta = \frac{|u_y|}{|u_x|}$$

$$\tan \theta = \frac{7}{4}$$

$$\tan^{-1} \frac{7}{4} = \theta$$

$$60.3^\circ = \theta$$

See also the note on the next page.



Let's check whether our answers make sense.

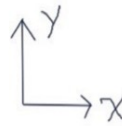
The longest side of a right triangle is the hypotenuse. This is consistent with our results: We found that the magnitude of the overall vector (8.1 units, the hypotenuse) is greater than the magnitudes of either component (7 units and 4 units, the legs of the triangle).

When comparing two sides of a triangle, the longer side is opposite the bigger angle. This is also consistent with our results. Since the acute angles of a right triangle add to  $90^\circ$ , we know that the acute angle at the bottom of the triangle ( $60.3^\circ$ , which is greater than  $45^\circ$ ) is bigger than the acute angle at the top of the triangle (which must be less than  $45^\circ$ ). So the longer leg (7 units) is opposite the greater angle ( $60.3^\circ$ ), and the shorter leg (4 units) is opposite the smaller angle (the angle at the top of the triangle).

Therefore, our answers do make sense.

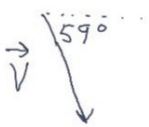

# VECTOR COMPONENTS

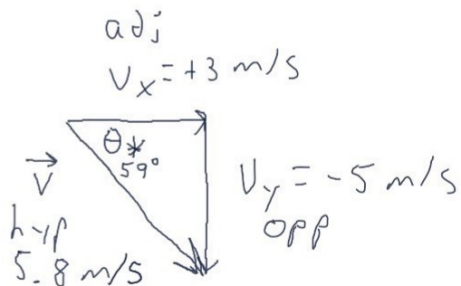
solutions for Video (2)



$v_x = 3 \text{ m/s}$  and  $v_y = -5 \text{ m/s}$ .

Determine each of the following, if possible.

$\vec{v} = 5.8 \frac{\text{m}}{\text{s}}$ , at $59^\circ$ angle as shown dir $\vec{v} = 59^\circ$ angle as shown $\vec{v}$ arrow:  $v = 5.8 \text{ m/s}$	
$v_x = +3 \text{ m/s}$ dir $v_x = \text{right}$ $v_x$ arrow: $\rightarrow v_x$ $ v_x  = 3 \text{ m/s}$	$v_y = -5 \text{ m/s}$ dir $v_y = \text{down}$ $v_y$ arrow:  $ v_y  = 5 \text{ m/s}$



SOH CAH TOA

$$\tan \theta = \frac{\text{opp}}{\text{adj}}$$

$$\tan \theta = \frac{|v_y|}{|v_x|}$$

$$\tan \theta = \frac{5}{3}$$

$$\tan^{-1} \frac{5}{3} = \theta$$

$$\theta = 59^\circ$$

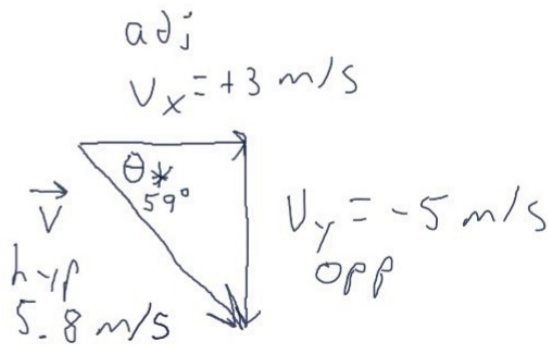
$$|v_x|^2 + |v_y|^2 = v^2$$

$$\sqrt{|v_x|^2 + |v_y|^2} = \sqrt{v^2}$$

$$v = \sqrt{3^2 + 5^2}$$

$$v = 5.8 \text{ m/s}$$

See also the note on the next page.



$$|V_x|^2 + |V_y|^2 = V^2$$

$$\sqrt{|V_x|^2 + |V_y|^2} = \sqrt{V^2}$$

$$V = \sqrt{3^2 + 5^2}$$

$$V = 5.8 \text{ m/s}$$

S OH CAH TOA

$$\tan \theta = \frac{\text{opp}}{\text{adj}}$$

$$\tan \theta = \frac{|V_y|}{|V_x|}$$

$$\tan \theta = \frac{5}{3}$$

$$\tan^{-1} \frac{5}{3} = \theta$$

$$\theta = 59^\circ$$

Let's check whether our answers make sense.

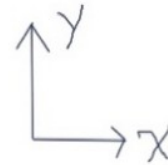
The longest side of a right triangle is the hypotenuse. This is consistent with our results: We found that the magnitude of the overall vector (5.8 m/s, the hypotenuse) is greater than the magnitudes of either component (3 m/s and 5 m/s, the legs of the triangle).

When comparing two sides of a triangle, the longer side is opposite the bigger angle. This is also consistent with our results. Since the acute angles of a right triangle add to  $90^\circ$ , we know that the acute angle at the top of the triangle ( $59^\circ$ , which is greater than  $45^\circ$ ) is bigger than the acute angle at the bottom of the triangle (which must be less than  $45^\circ$ ). So the longer leg (5 units) is opposite the greater angle ( $59^\circ$ ), and the shorter leg (3 m/s) is opposite the smaller angle (the angle at the bottom of the triangle).

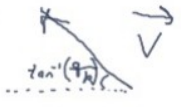


Therefore, our answers do make sense.

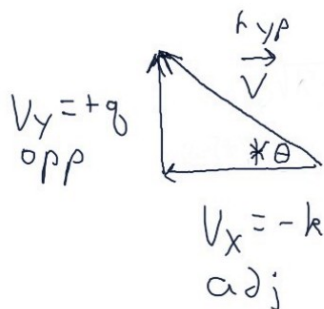
# VECTOR COMPONENTS

solutions for Video (2)



$v_x = -k$ , and  $v_y = q$ , where  $k$  and  $q$  are both positive.  
Determine each of the following, if possible.

$\vec{v} = \text{magnitude} = \sqrt{k^2 + q^2}$ , at angle $\tan^{-1}(\frac{q}{k})$ as shown $\text{dir } \vec{v} = \text{at angle } \tan^{-1}(\frac{q}{k})$ as shown $\vec{v}$ arrow:  $v = \sqrt{k^2 + q^2}$	
$v_x = -k$ $\text{dir } v_x = \text{left}$ $v_x$ arrow:  $ v_x  = k$	$v_y = +q$ $\text{dir } v_y = \text{up}$ $v_y$ arrow:  $ v_y  = q$



$$v^2 = |v_x|^2 + |v_y|^2$$

$$v = \sqrt{|v_x|^2 + |v_y|^2}$$

$$v = \sqrt{k^2 + q^2}$$

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$$\tan \theta = \frac{\text{opp}}{\text{adj}} \quad \left\{ \begin{array}{l} \text{Givens:} \\ q, k \end{array} \right.$$

$$\tan \theta = \frac{|v_y|}{|v_x|}$$

$$\tan \theta = \frac{q}{k}$$

$$\theta = \tan^{-1}\left(\frac{q}{k}\right)$$



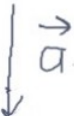

# VECTOR COMPONENTS

solutions for Video (2)



$$a_y = -8 \frac{\text{m}}{\text{s}}, a_x = 0.$$

Determine each of the following, if possible.

$\vec{a} = 8 \frac{\text{m}}{\text{s}}, \text{ down}$ $\text{dir } \vec{a} = \text{down}$ $\vec{a} \text{ arrow:}$  $a = 8 \frac{\text{m}}{\text{s}}$	
$a_x = 0$ $\text{dir } a_x = \text{none}$ $a_x \text{ arrow: none}$ $ a_x  = 0$	$a_y = -8 \frac{\text{m}}{\text{s}}$ $\text{dir } a_y = \text{down}$ $a_y \text{ arrow:}$  $ a_y  = 8 \frac{\text{m}}{\text{s}}$

# VECTOR COMPONENTS

solutions for Video (2)

Problem:



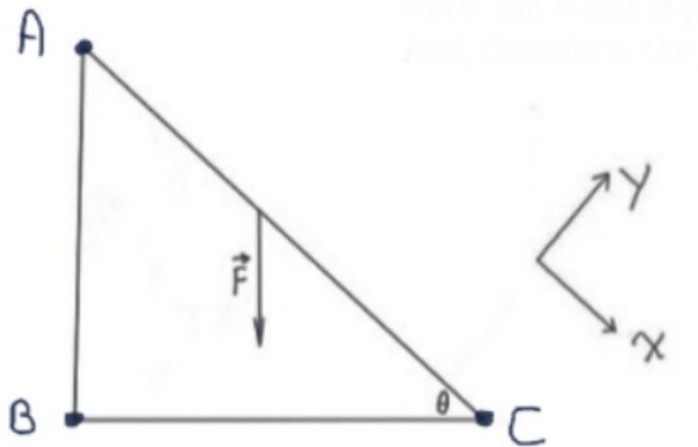
Given:  $a_y = 0$ ,  $a_x = 0$

Determine each of the following, if possible.

$\vec{a}$ = magnitude 0, no direction dir $\vec{a}$ = none $\vec{a}$ arrow: none $a$ = 0	
$a_x$ = 0 dir $a_x$ = none $a_x$ arrow: none $ a_x $ = 0	$a_y$ = 0 dir $a_y$ = none $a_y$ arrow: none $ a_y $ = 0

## Video (3)

Problem:



Note: the  $x$ -axis is parallel to line segment  $AC$ .  
And, therefore, the  $y$ -axis is perpendicular to line segment  $AC$ .

Determine each of the following, if possible.

$\vec{F} =$ $\text{dir } \vec{F} =$ $\vec{F}$ arrow:  $F =$	
$F_x =$ $\text{dir } F_x =$ $F_x$ arrow:  $ F_x  =$	$F_y =$ $\text{dir } F_y =$ $F_y$ arrow:  $ F_y  =$

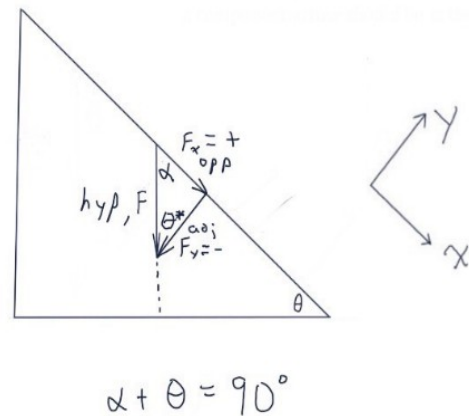
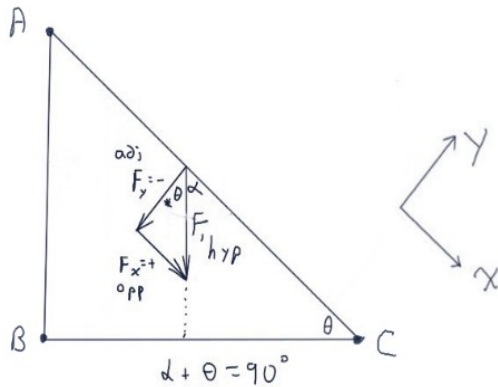
Solution for this problem begins on next page.

## VECTOR COMPONENTS

solutions for Video (3)

For completeness, two different right triangles are shown below that you can use to break the vector into components. You would only need to draw one of these two right triangles in order to break the vector into components. See the video for an explanation of how to draw these right triangles.

To determine the angles inside the small right triangles, we use geometry. We use the geometry fact that the acute angles of a right triangle add to  $90^\circ$  to say that  $\alpha + \theta = 90^\circ$ . We also use the fact that  $F_y$  was drawn perpendicular to line segment AC. For more discussion of how to use these geometry facts to find the angles, see the video explanation.



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Given:  
 $\theta, F$

$$\sin \theta = \frac{\text{opp}}{\text{hyp}}$$

$$\cos \theta = \frac{\text{adj}}{\text{hyp}}$$

$$\sin \theta = \frac{|F_x|}{F}$$

$$\cos \theta = \frac{|F_y|}{F}$$

$$F \cdot \sin \theta = \frac{|F_x|}{\cancel{F}} \quad \checkmark$$

$$F \cos \theta = \frac{|F_y|}{\cancel{F}} \quad \checkmark$$

$$|F_x| = F \sin \theta$$

$$|F_y| = F \cos \theta$$

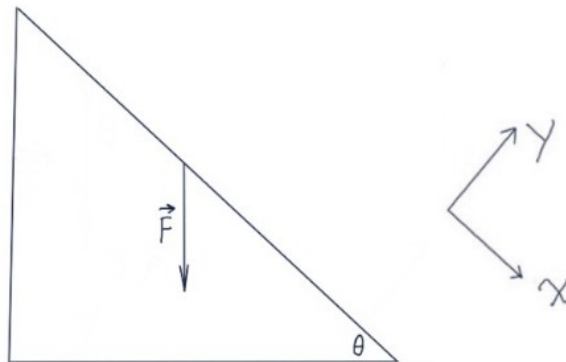
$$F_x = +F \sin \theta$$

$$F_y = -F \cos \theta$$

Answer to the problem is on the next page

# VECTOR COMPONENTS

solutions for Video (3)



Determine each of the following, if possible.

$\vec{F}$  = magnitude  $F$ , direction "down"

dir  $\vec{F}$  = down

$\vec{F}$  arrow:

$F$

$$F_x = +F \sin \theta$$

dir  $F_x$  = down the incline

$F_x$  arrow:

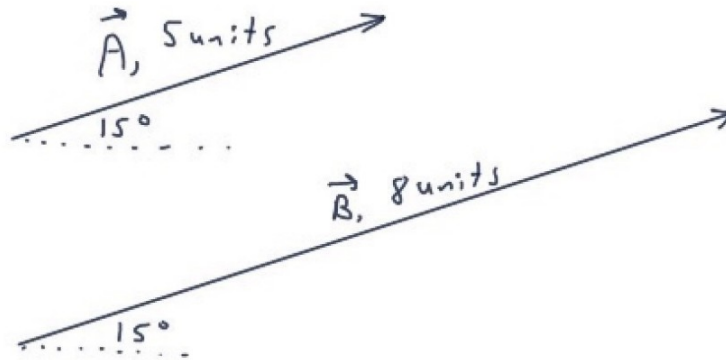
$$|F_x| = F \sin \theta$$

$$F_y = -F \cos \theta$$

dir  $F_y$  = perpendicular to, and into, the inclined plane

$F_y$  arrow:

$$|F_y| = F \cos \theta$$

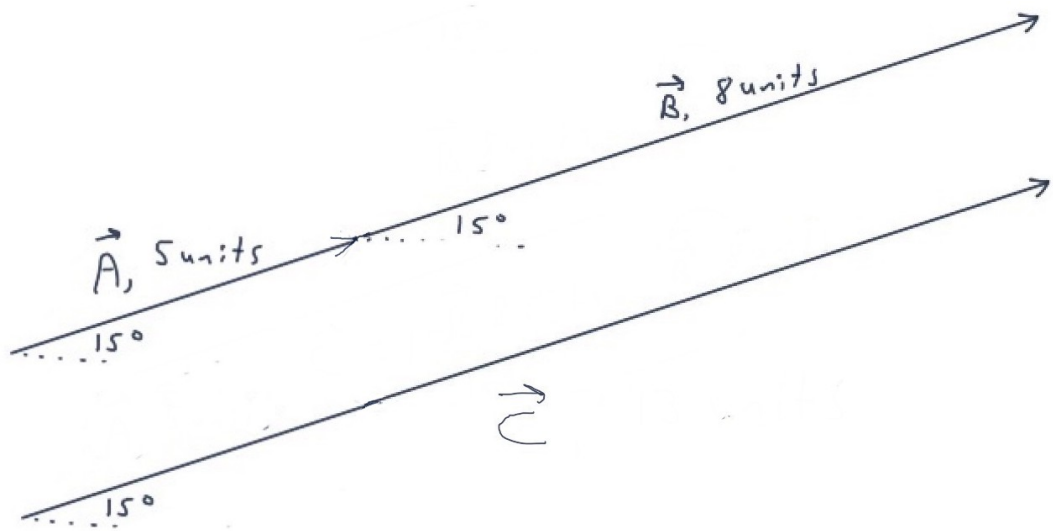
**Video (4)**

Problem:

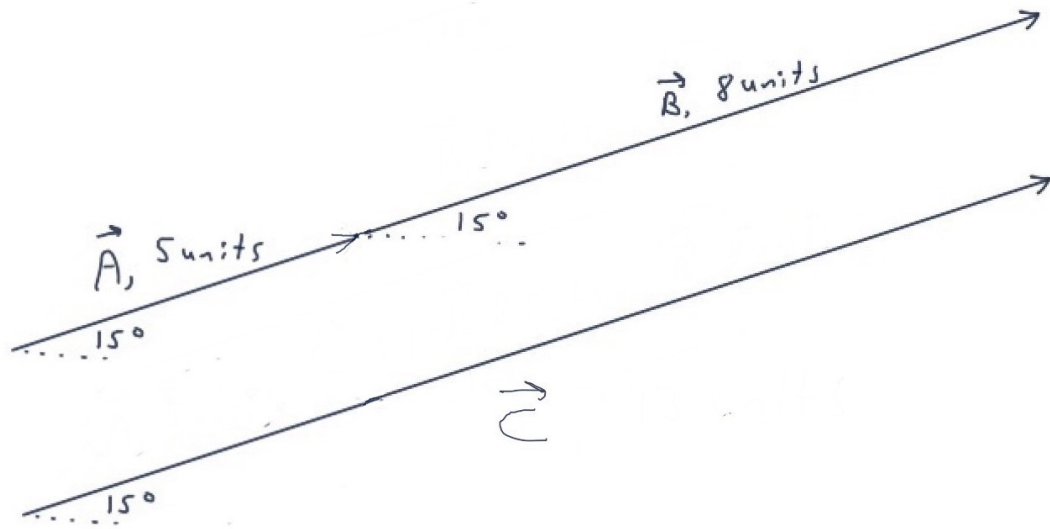
Suppose that  $\vec{A}$  = "magnitude 5 units, at an angle of  $15^\circ$  as shown". And suppose that  $\vec{B}$  = "magnitude 8 units, also at an angle of  $15^\circ$  as shown". Suppose  $\vec{C} = \vec{A} + \vec{B}$ .

What is the magnitude and direction of  $\vec{C}$ ?

First, use the "head to tail" method to draw vector  $\vec{C}$  as the result of the addition of vectors  $\vec{A}$  and  $\vec{B}$ .



Solution continues on next page.



It is apparent from the picture that the magnitude of  $\vec{C}$  (which represents the length of the vector arrow) is  $5 + 8$ , so the magnitude of  $\vec{C}$  is 13 units.

And it is also apparent from the picture that the direction of vector  $\vec{C}$  is the same as the directions of vectors  $\vec{A}$  and  $\vec{B}$ , so the direction of vector  $\vec{C}$  is “at an angle of  $15^\circ$  with the horizontal, as shown in the sketch”.

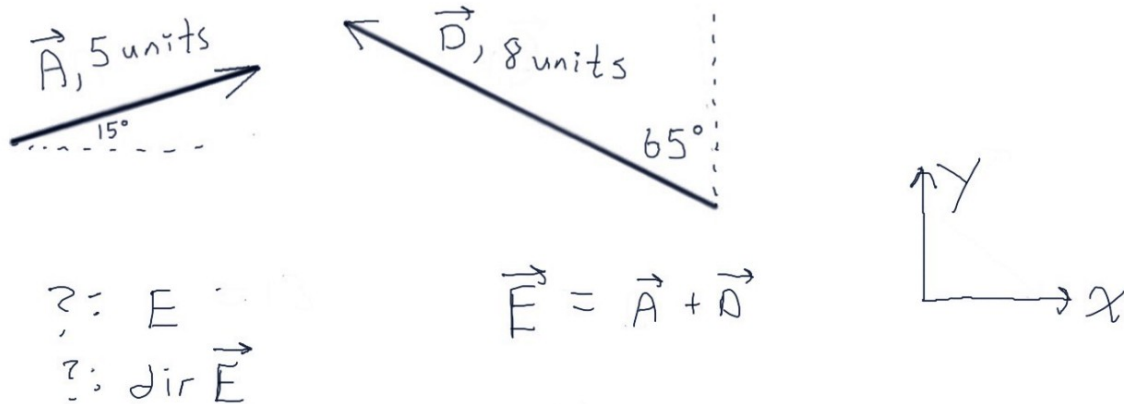
Notice that to find the magnitude of  $\vec{C}$ , we simply added the magnitudes of  $\vec{A}$  and  $\vec{B}$ . Please note that **this method only works for vectors that are parallel** (such as vectors  $\vec{A}$  and  $\vec{B}$ ). As we will see in the next problem:

**when vectors are not parallel, you can not add their magnitudes.**

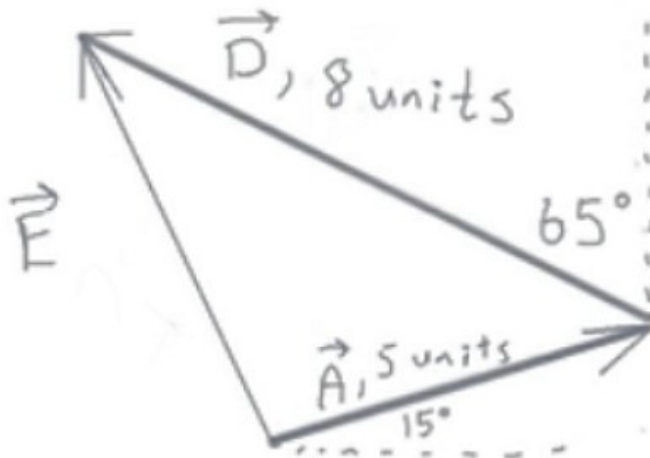
Problem:

Suppose that  $\vec{A} = 5$  units, at an angle of  $15^\circ$  as shown. And suppose that  $\vec{D} = 8$  units, at an angle of  $65^\circ$  as shown.

Suppose  $\vec{E} = \vec{A} + \vec{D}$ . What is the magnitude and direction of  $\vec{E}$ ?



First, use the “head to tail” method to draw vector  $\vec{E}$  as the result of the vector addition of  $\vec{A}$  and  $\vec{D}$ .



Notice that there is no reason to think that the magnitude of  $\vec{E}$  (which represents the length of the vector arrow) is equal to  $5 + 8$ . Therefore, to find the magnitude of  $\vec{E}$ , we can not simply add the magnitudes of  $\vec{A}$  and  $\vec{D}$ .



## VECTOR COMPONENTS

solutions for Video (4)

Since we cannot add the magnitudes directly, we will need to use a "trick". The trick is to break  $\vec{A}$  and  $\vec{D}$  into components, and then add their components.

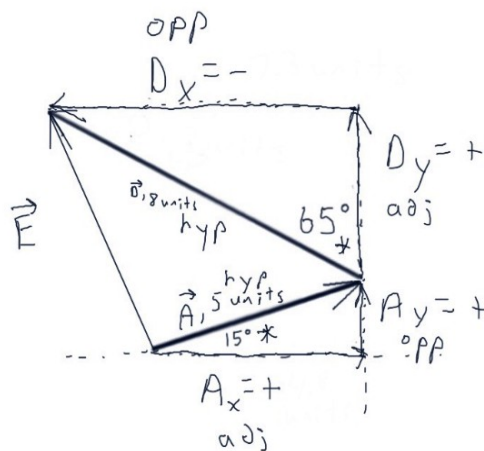
First, break  $\vec{A}$  and  $\vec{D}$  into components.

$$\vec{E} = \vec{A} + \vec{D}$$

①  
Break the overall vectors into components

$\downarrow$   
 $A_x$   
 $A_y$

$\downarrow$   
 $D_x$   
 $D_y$



SOH CAH TOA

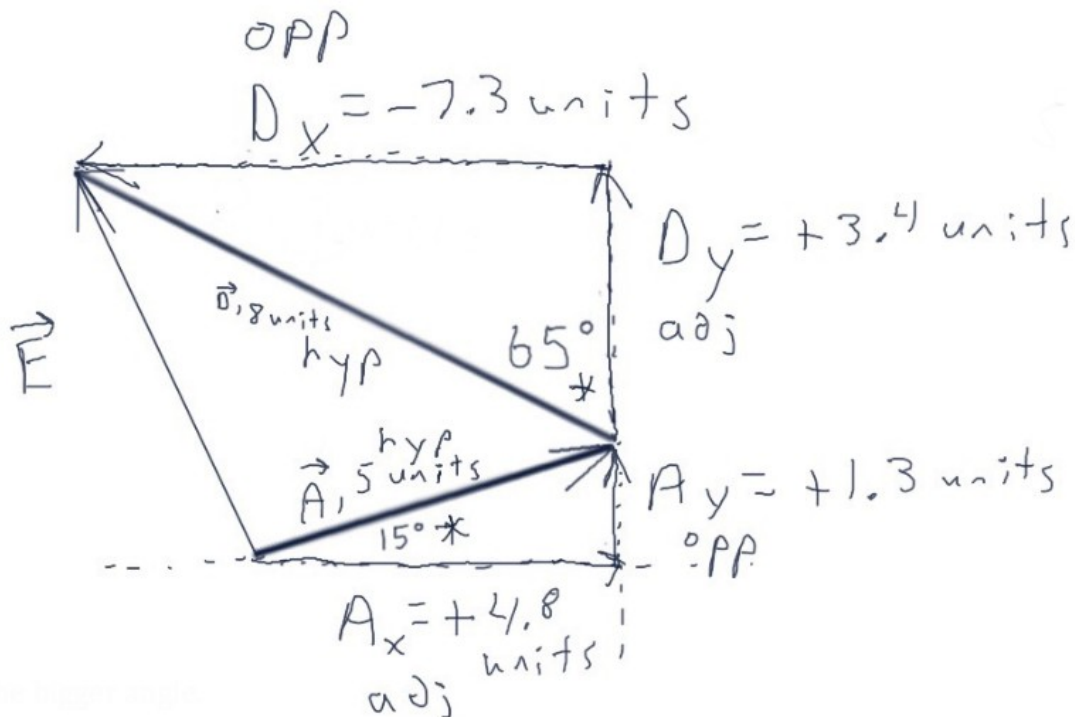
$$\cos 15^\circ = \frac{\text{adj}}{\text{hyp}}, \sin 15^\circ = \frac{\text{opp}}{\text{hyp}}, \cos 65^\circ = \frac{\text{adj}}{\text{hyp}}, \sin 65^\circ = \frac{\text{opp}}{\text{hyp}}$$

$$\cos 15^\circ = \frac{|A_x|}{5}, \sin 15^\circ = \frac{|A_y|}{5}, \cos 65^\circ = \frac{|D_y|}{8}, \sin 65^\circ = \frac{|D_x|}{8}$$

$$5 \cos 15^\circ = |A_x|, 5 \sin 15^\circ = |A_y|, 8 \cos 65^\circ = |D_y|, 8 \sin 65^\circ = |D_x|$$

$$|A_x| = 4.8 \text{ units}, |A_y| = 1.3 \text{ units}, |D_y| = 3.4 \text{ units}, |D_x| = 7.3 \text{ units}$$

$$A_x = +4.8 \text{ units}, A_y = +1.3 \text{ units}, D_y = +3.4 \text{ units}, D_x = -7.3 \text{ units}$$



Do our results so far make sense?

The longest side of a right triangle is the hypotenuse. This is consistent with our results. The hypotenuse of the  $\vec{A}$  triangle (5 units) is longer than either leg (4.8 units and 1.3 units). And the hypotenuse of the  $\vec{D}$  triangle (8 units) is longer than either leg (7.3 units and 3.4 units).

Furthermore, when comparing two sides of a triangle, the longer side is opposite the bigger angle. This is again consistent with our results. The smaller acute angle in the  $\vec{A}$  triangle ( $15^\circ$ ) is opposite the shorter leg (1.3 units), and the bigger acute angle in the  $\vec{A}$  triangle (at the top of the triangle) is opposite the longer leg (4.8 units). Also, the smaller acute angle in the  $\vec{D}$  triangle (at the top left of the triangle) is opposite the shorter leg (3.4 units), and the bigger acute angle in the  $\vec{D}$  triangle ( $65^\circ$ ) is opposite the longer leg (7.3 units).

So, yes, our results so far do make sense.

## VECTOR COMPONENTS

solutions for Video (4)

Now, add the components.

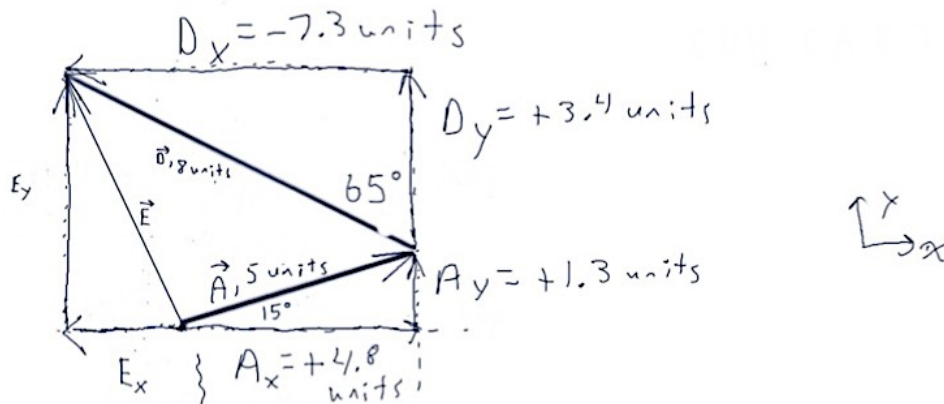
$$\vec{E} = \vec{A} + \vec{D}$$

①  
Break the overall vectors into components

$$E_x = A_x + D_x$$

$$E_y = A_y + D_y$$

②  
Add the components.



$$\vec{E} = \vec{A} + \vec{D}$$

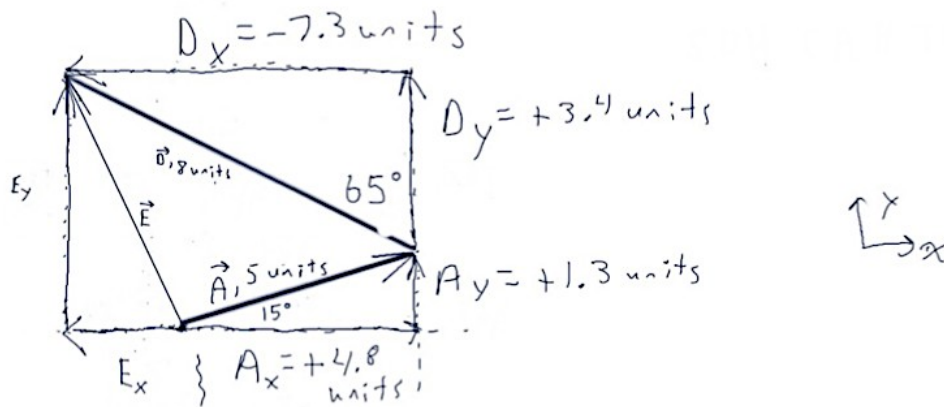
$$E_x = A_x + D_x$$

$$E_y = A_y + D_y$$

$$E_x = +4.8 \text{ units} + (-7.3 \text{ units}) \quad E_y = +1.3 \text{ units} + 3.4 \text{ units}$$

$$E_x = -2.5 \text{ units}$$

$$E_y = +4.7 \text{ units}$$



$$\vec{E} = \vec{A} + \vec{D}$$

$$E_x = A_x + D_x$$

$$E_x = +4.8 \text{ units} + (-7.3 \text{ units})$$

$$E_x = -2.5 \text{ units}$$

$$E_y = A_y + D_y$$

$$E_y = +1.3 \text{ units} + 3.4 \text{ units}$$

$$E_y = +4.7 \text{ units}$$

Remember that **it would not be reasonable to add the magnitudes of  $\vec{A}$  and  $\vec{D}$** . Why then is it reasonable to add the components?

It is reasonable to add the y-components because  $A_y$  and  $D_y$  are *parallel* to each other. You should be able to confirm that the addition of  $A_y$  and  $D_y$  is a reasonable way to determine the magnitude and sign of  $E_y$  by studying the sketch above. (Remember that the magnitude of  $E_y$  represents the length of the  $E_y$  arrow.)

$A_x$  and  $D_x$  are *anti-parallel* to each other, but it is still reasonable to add those components too, because the fact that they are anti-parallel is accounted for in the addition by the inclusion of the negative sign in the value for  $D_x$ . Again, you should be able to confirm that the addition of  $A_x$  and  $D_x$  is a reasonable way to determine the magnitude and sign of  $E_x$  by studying the sketch above.

Similar logic would apply to any set of components, so we can see that it is always reasonable to add components in the manner demonstrated in this problem.

The purpose of this problem, then, is to illustrate one of the reasons that components are useful. **Vector components are a useful trick for adding vectors.**

Solution continues on next page.

## VECTOR COMPONENTS

solutions for Video (4)

Now, use the components of  $\vec{E}$  to determine the magnitude and direction of the overall vector.

③ Determine the magnitude and direction of the overall vector from its components

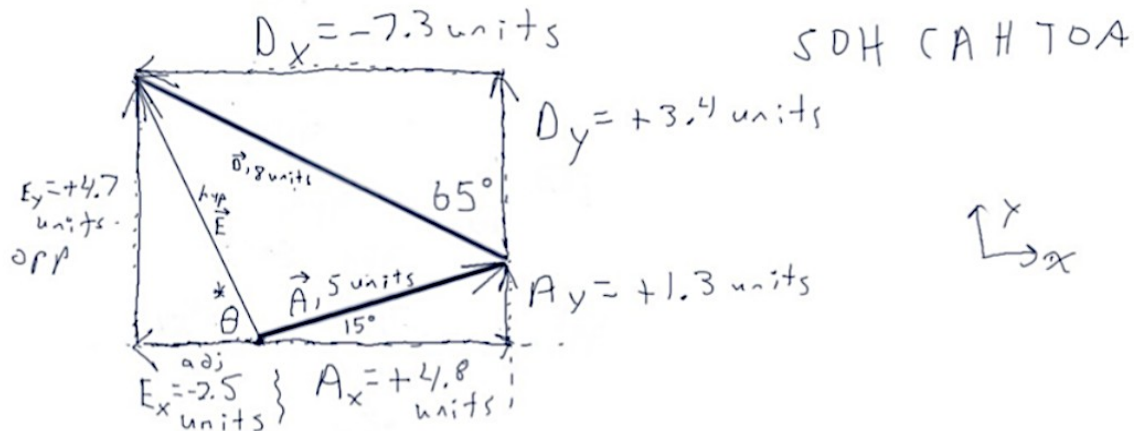
$$\vec{E} = \vec{A} + \vec{D}$$

① Break the overall vectors into components

$$E_x = A_x + D_x$$

$$E_y = A_y + D_y$$

② Add the components.



$$\tan \theta = \frac{\text{opp}}{\text{adj}}$$

$$\tan \theta = \frac{|E_y|}{|E_x|}$$

$$\tan \theta = \frac{4.7}{2.5}$$

$$\theta = \tan^{-1} \left( \frac{4.7}{2.5} \right)$$

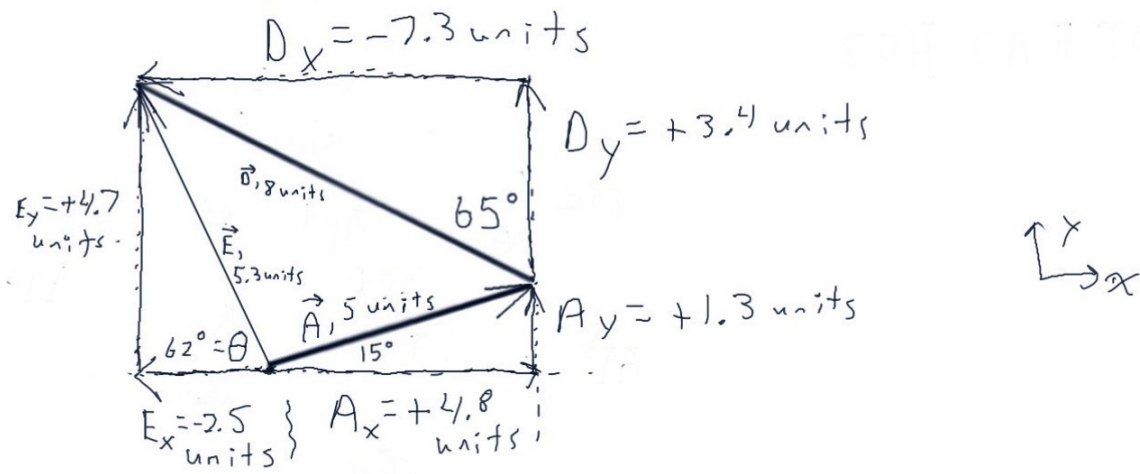
$$\theta = 62^\circ$$

$$E^2 = |E_x|^2 + |E_y|^2$$

$$E = \sqrt{|E_x|^2 + |E_y|^2}$$

$$E = \sqrt{2.5^2 + 4.7^2}$$

$$E = 5.3 \text{ units}$$



Answer =

dir  $\vec{E}$  = angle of  $62^\circ$  as shown  
 $E = 5.3$  units

$\vec{E} = 5.3$  units, at angle  $62^\circ$  as shown

Does our answer make sense?

The longest side of a right triangle is the hypotenuse. This is consistent with our answer. The hypotenuse of the  $\vec{E}$  triangle (5.3 units) is longer than either leg (4.7 units and 2.5 units).

Furthermore, when comparing two sides of a triangle, the longer side is opposite the bigger angle. This is again consistent with our answer. The smaller acute angle in the  $\vec{E}$  triangle (at the top of the triangle) is opposite the shorter leg (2.5 units), and the bigger acute angle in the  $\vec{E}$  triangle ( $62^\circ$ ) is opposite the longer leg (4.7 units).

So, yes, our answer does make sense..

True or false:

“To add vectors, add their magnitudes.”

Answer:

False.

Reworded to be true:

“To add vectors, add their components.”

Or:

“The only time you can add nonzero vectors by adding their magnitudes is when the two vectors are parallel.”

True or false:

“You should use cosine to find x-components, and use sine to find y-components.”

Answer:

False.

Reworded to be true:

“You should use cosine to find the component that is *adjacent* to the angle you are focusing on, and use sine to find the component that is *opposite* to the angle you are focusing on.”

## Video (5)

### SUMMARY

How to draw the components of a vector:

Draw a right triangle, with the overall vector representing the hypotenuse, one leg of the triangle parallel to the  $x$ -axis, and one leg of the triangle parallel to the  $y$ -axis. The two legs of the right triangle represent the  $x$ - and  $y$ -components of the vector.

Or: Draw a rectangle, with the sides of the rectangle parallel to the  $x$ - and  $y$ -axes, and overall vector as the diagonal of the rectangle. The two sides of the rectangle at the tail of the overall vector represent the  $x$ - and  $y$ -components of the vector.

The components are supposed to represent the overall vector. Therefore, the head of a component arrow should be at the head of the overall vector, or the tail of a component arrow should be at the tail of the overall vector.

Every nonzero component has two parts:

a + or – sign, which represents the direction of the component, and a magnitude

A “magnitude” is: a number is that always positive or zero, never negative

If a vector is parallel or anti-parallel to the  $x$ -axis, then the vector's  $y$ -component is zero. If the vector is parallel to the  $x$ -axis, then the  $x$ -component is positive; if the vector is anti-parallel to  $x$ -axis, then the  $x$ -component is negative. The magnitude of the  $x$ -component is the same as the magnitude of the overall vector.

A similar pattern holds when a vector is parallel or anti-parallel to the  $y$ -axis.

To draw the overall vector, based on the components:

Draw a right triangle where the components are the legs, and the overall vector is the hypotenuse.

Or, draw a rectangle where the components are the sides of the rectangle, and the overall vector is the diagonal of the rectangle.

The components are supposed to represent the overall vector. Therefore, the head of a component arrow should be at the head of the overall vector, or the tail of a component arrow should be at the tail of the overall vector.

To add nonparallel vectors, do **not** add their magnitudes.  
Instead, add their components.



symbols for describing a vector  $\vec{A}$

$\vec{A}$ = overall vector, described by a direction <i>and</i> a magnitude $\text{dir } \vec{A}$ = direction of overall vector $A$ = magnitude of overall vector	
$A_x$ = x-component of $\vec{A}$ , described by a sign <i>and</i> a magnitude $\text{dir } A_x$ = direction of x-component of $\vec{A}$ $ A_x $ = magnitude of x-component of $\vec{A}$	$A_y$ = y-component of $\vec{A}$ , described by a sign <i>and</i> a magnitude $\text{dir } A_y$ = direction of y-component of $\vec{A}$ $ A_y $ = magnitude of y-component of $\vec{A}$